

Cellular Automata with **Memory**

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Standard CA

Standard Cellular Automata (CA) are ahistoric (memoryless): i.e., the new state of a cell depends on the neighborhood configuration only at the preceding time step.

$$\sigma_i^{(T+1)} = \phi(\sigma_j^{(T)} \in \mathcal{N}_i)$$

CA with **memory in cells**

$$\sigma_i^{(T+1)} = \phi(\mathbf{s}_j^{(T)} \in \mathcal{N}_i)$$

$$\mathbf{s}_j^{(T)} = \mathbf{s}(\sigma_j^{(1)}, \dots, \sigma_j^{(T-1)}, \sigma_j^{(T)})$$

This contribution considers an extension to the standard framework of CA by implementing memory capabilities in cells. Thus in CA with memory here: **while the update rules of the CA remain unaltered, historic memory of all past iterations is retained by featuring each cell (and link) by a summary of its past states.**

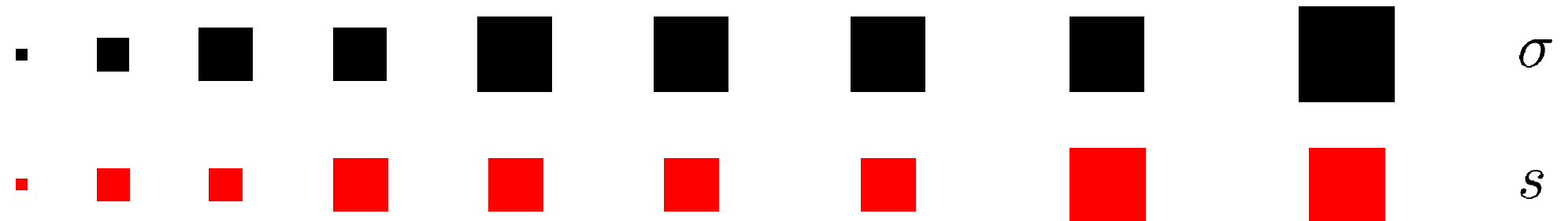
Example: $s_i^{(T)} = \underline{\text{mode}}(\sigma_i^{(1)}, \dots, \sigma_i^{(T)})$
 $s_i^{(T)} = \sigma_i^{(T)}$ in case of a tie: $\text{card}\{1\} = \text{card}\{0\}$

Ex.- *Speed of light:* cell alive if any cell in its neighb. alive.

Ahistoric



Mode (Full) memory



INERTIAL EFFECT

Weighted memory

Unlimited trailing

$$m_i^{(T)}(\sigma_i^{(1)}, \dots, \sigma_i^{(T)}) = \frac{\sigma_i^{(T)} + \sum_{t=1}^{T-1} \alpha^{T-t} \sigma_i^{(t)}}{1 + \sum_{t=1}^{T-1} \alpha^{T-t}} \equiv \frac{\omega_i^{(T)}}{\Omega(T)}$$
$$0 \leq \alpha \leq 1$$

The choice of the **memory factor** α simulates the long-term or remnant memory effect: the limit case $\alpha = 1$ corresponds memory with equally weighted records (*full* memory model, *mode* if $k = 2$), whereas $\alpha \ll 1$ intensifies the contribution of the most recent states and diminishes the contribution of the past ones (*short* type memory). The choice $\alpha = 0$ leads to the ahistoric model.

If $\sigma \in \{0, 1\}$, the rounded weighted mean state (s) will be obtained by comparing the weighted mean (m) to 0.5, so that :

$$s_i^{(T)} = \begin{cases} 1 & \text{if } m_i^{(T)} > 0.5 \\ \sigma_i^{(T)} & \text{if } m_i^{(T)} = 0.5 \\ 0 & \text{if } m_i^{(T)} < 0.5 \end{cases} .$$

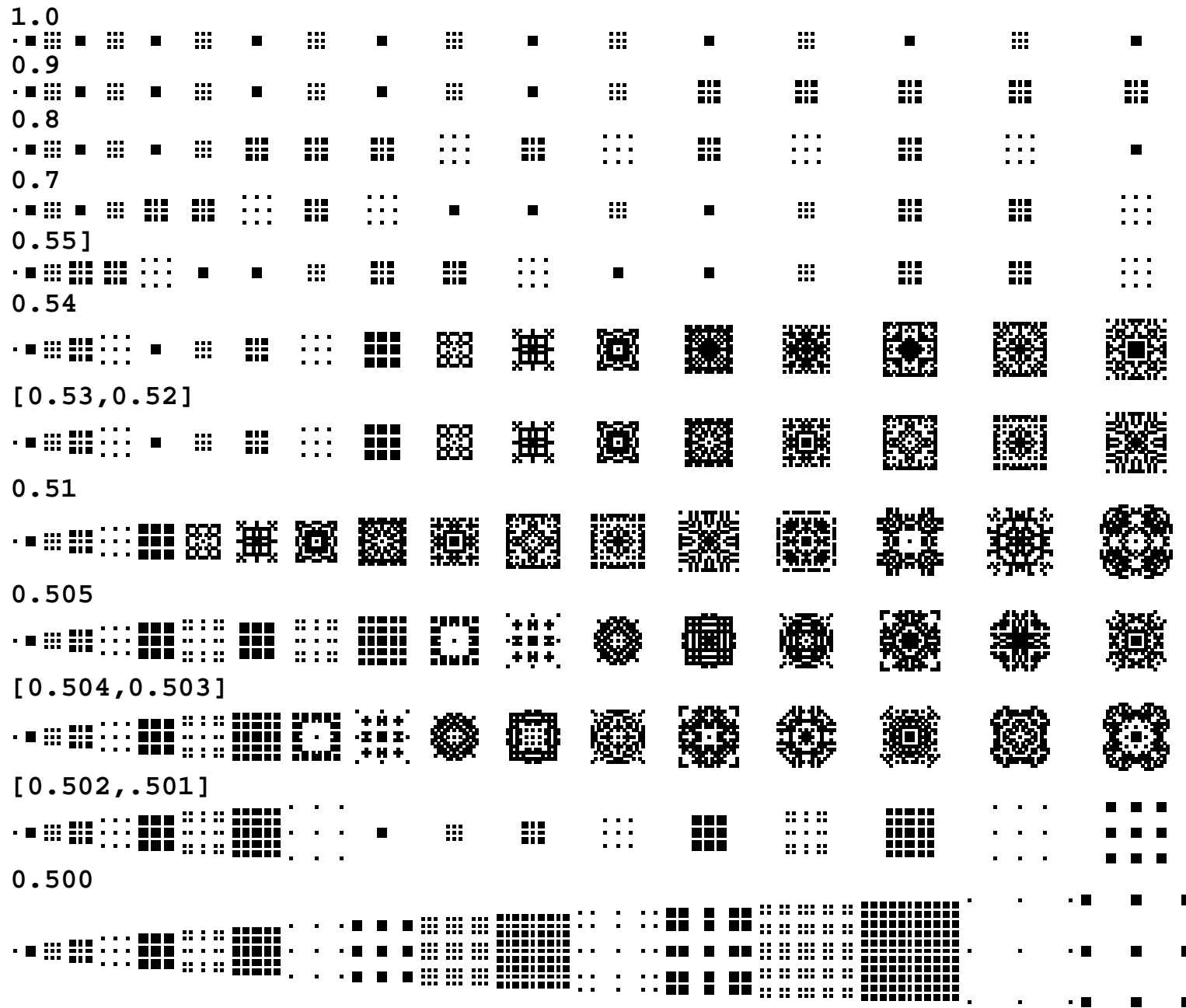
$$s_i^{(1)} = \sigma_i^{(1)} , \quad s_i^{(2)} = \sigma_i^{(2)}$$

Implementation

$$\omega_i^{(T)} = \alpha \omega_i^{(T-1)} + \sigma_i^{(T)} \quad \rightarrow \quad \{\sigma_i^{(t)}\} \text{ NO NEEDED}$$

$k = 2$: **α -MEMORY EFFECTIVE if $\alpha > 0.5$**

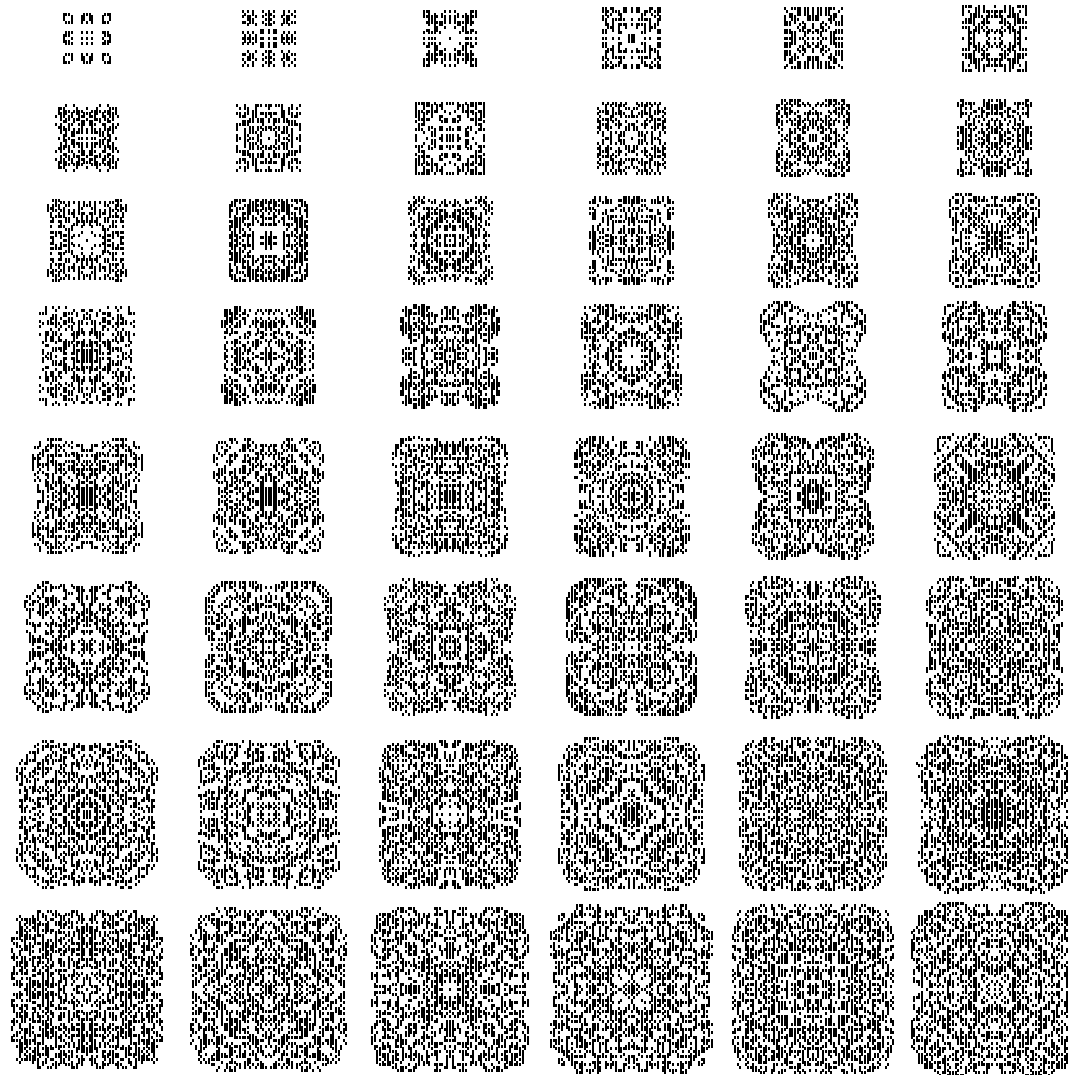
The 2D PARITY rule with Memory. Moore N. [17]



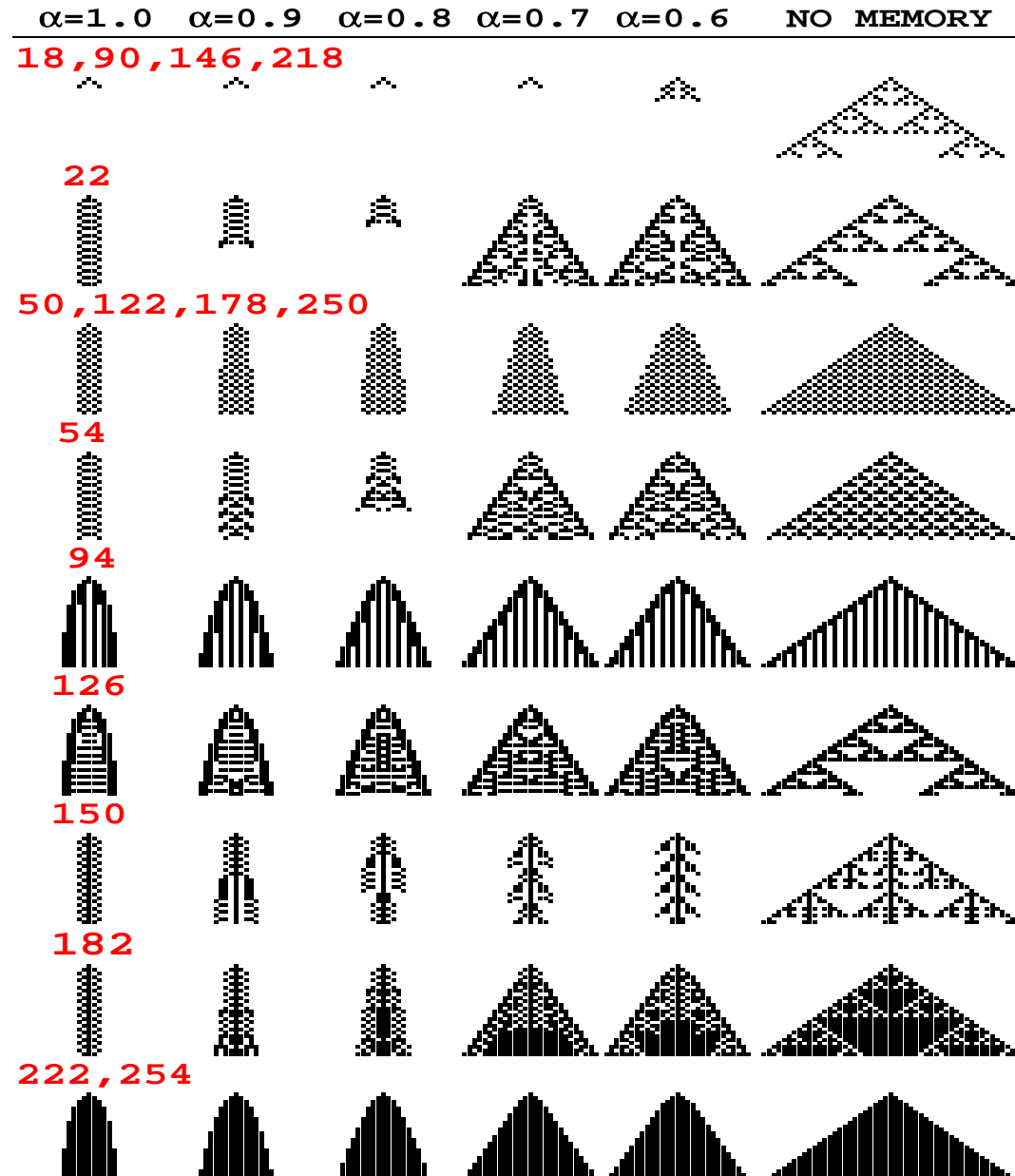
PARITY RULE

$\alpha=0.501$

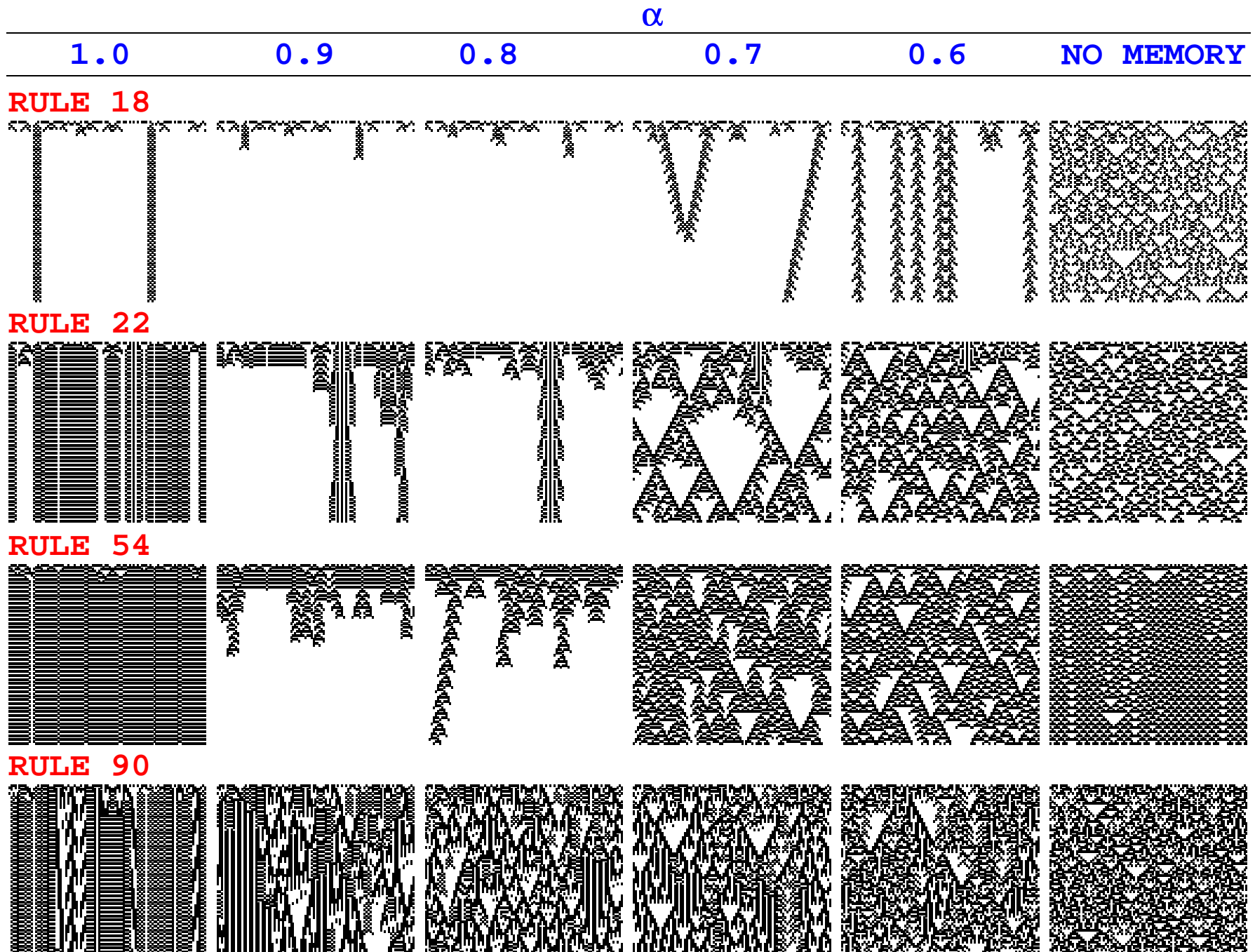
T=19-66



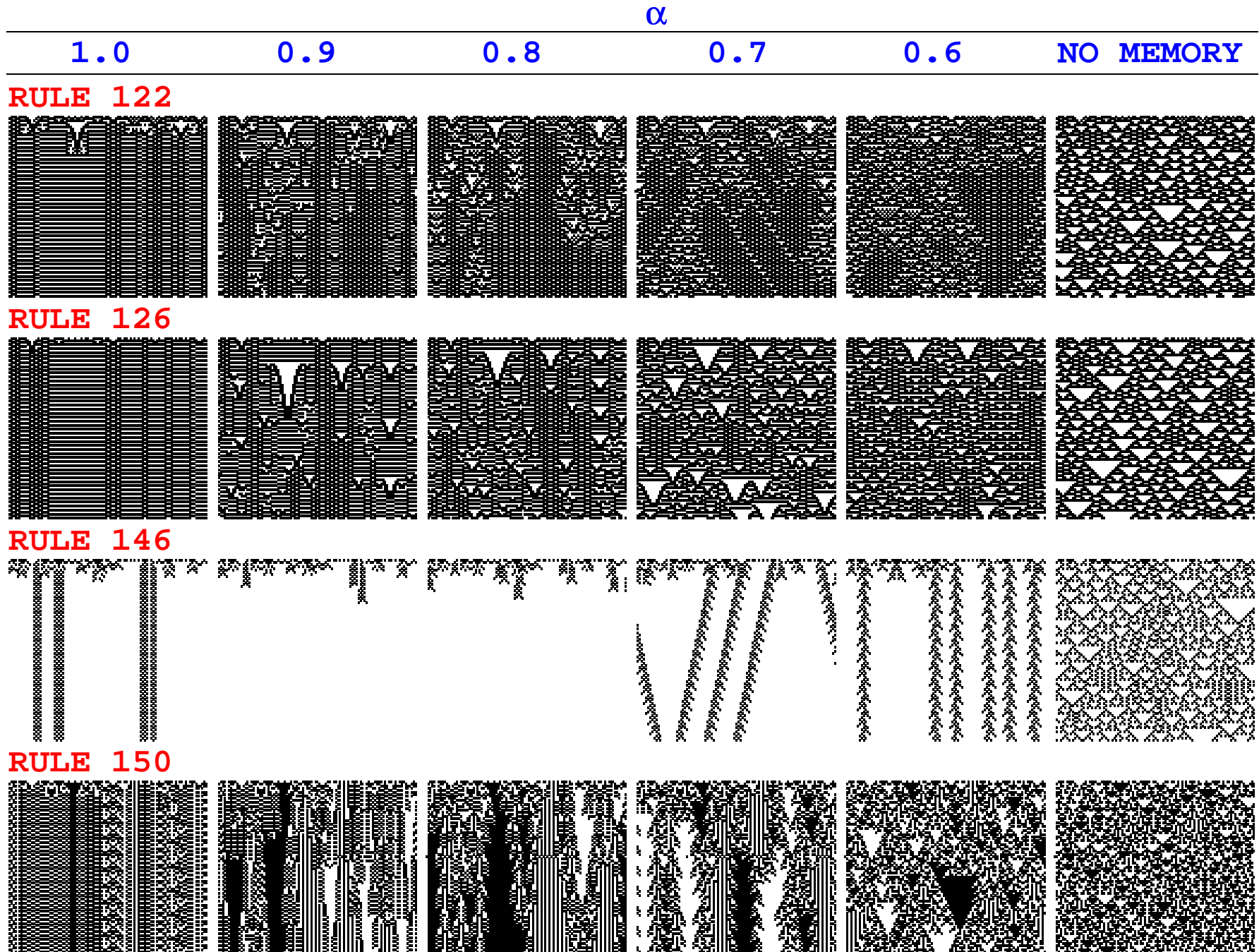
Elementary, Legal Rules with Memory [13]



Elementary, Legal Rules with Memory [13]



Elementary, Legal Rules with Memory [15]



Average-like memory mechanisms

$$m_i^{(T)} = \frac{\sum_{t=1}^T \delta(t) \sigma_i^{(t)}}{T} \equiv \frac{\omega_i^{(T)}}{\Omega(T)}$$

- **exponential** : $\delta(t) = e^{-\beta(T-t)} \quad \beta \in \mathbb{R}^+$
 $\alpha = e^{-\beta}$
- **inverse**: $\delta(t) = \alpha^{t-1} \quad \delta(t) > \delta(t+1)$
- **integer-based (à la CA)**: $c \in \mathbb{N}$ [14]

$$\delta(t) = t^c \rightarrow \omega_i^{(T)} = \omega_i^{(T-1)} + T^c \sigma_i^{(T)}$$
$$\delta(t) = c^t \rightarrow \omega_i^{(T)} = \omega_i^{(T-1)} + c^T \sigma_i^{(T)}$$

Limited trailing (τ states)

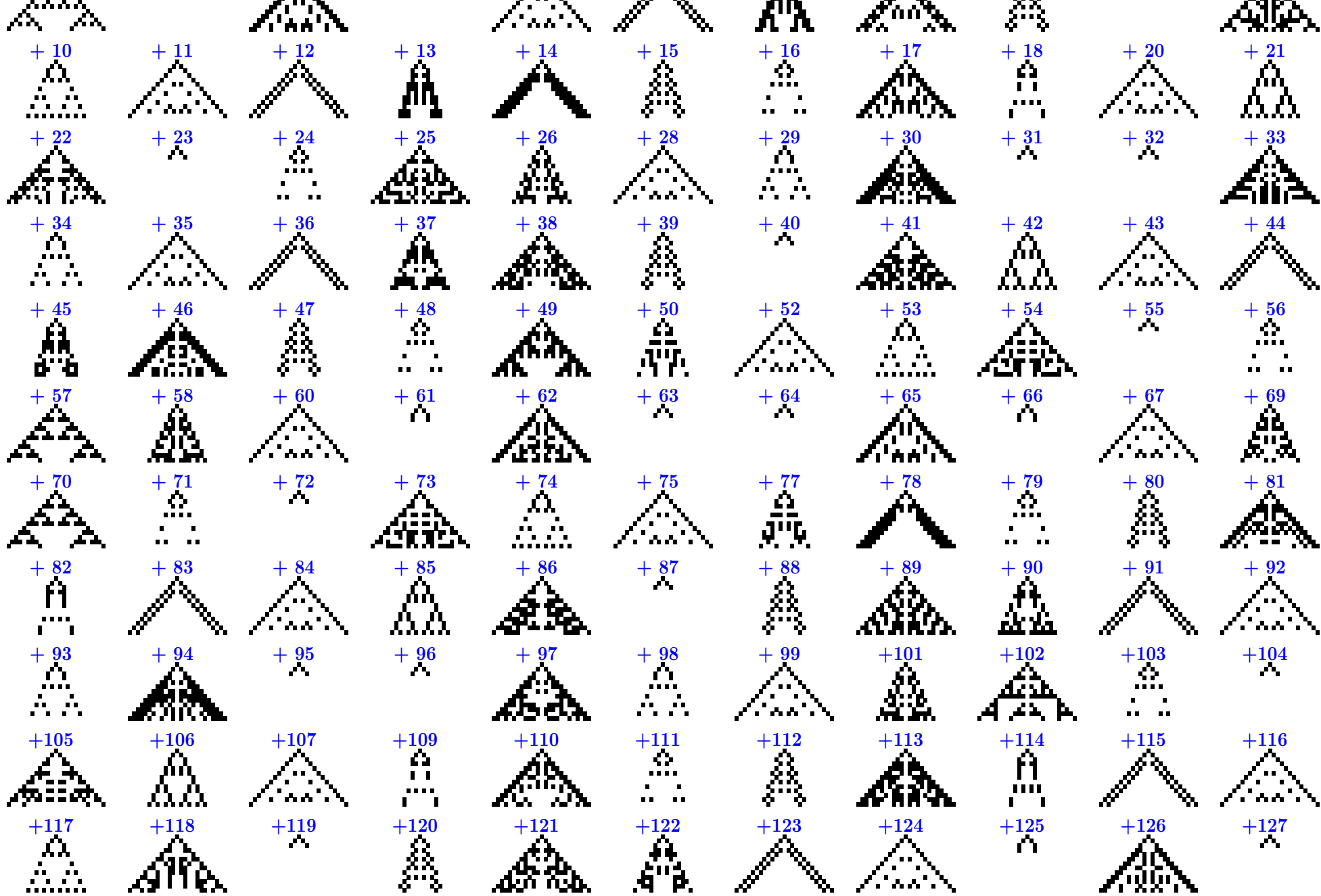
- α -memory

$$m_i^{(T)}(\sigma_i^{(T-\tau+1)}, \dots, \sigma_i^{(T)}) = \frac{\sum_{t=\mathbb{T}}^T \delta(t) \sigma_i^{(t)}}{\sum_{t=\mathbb{T}} \delta(t)} \quad \mathbb{T} = \max(1, T - \tau + 1)$$

- **Elementary Rules as Memory** ($\tau = 3$):

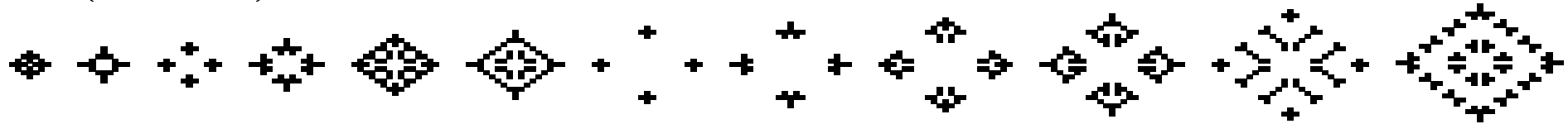
$$s_i^{(T)} = \phi(\sigma_i^{(T-2)}, \sigma_i^{(T)}, \sigma_i^{(T-1)}) \quad [5]$$

e.g.: $s_i^{(T)} = \text{mode}(\sigma_i^{(T-2)}, \sigma_i^{(T)}, \sigma_i^{(T-1)}) \equiv \mathbf{ER\ 232} \quad [8]$



The Parity rule with Elementary Rules as Memory. T=4-15. vNN [3],[5]

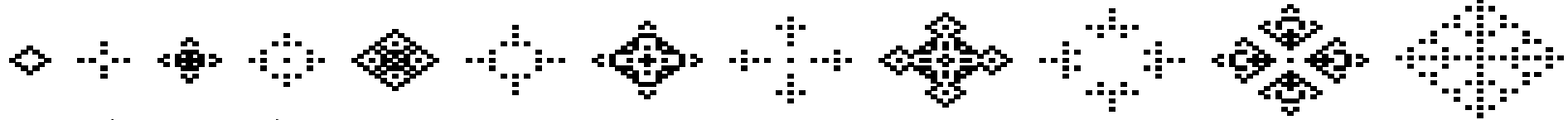
+ 4 (00000100)



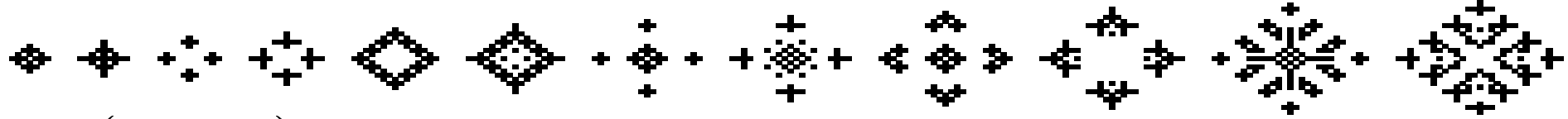
+ 18 (00010010)



+ 22 (00010110)



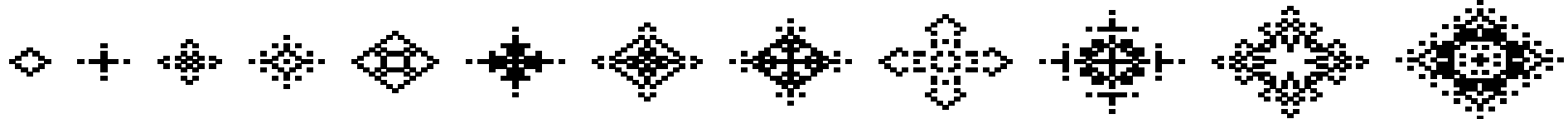
+ 36 (00100100)



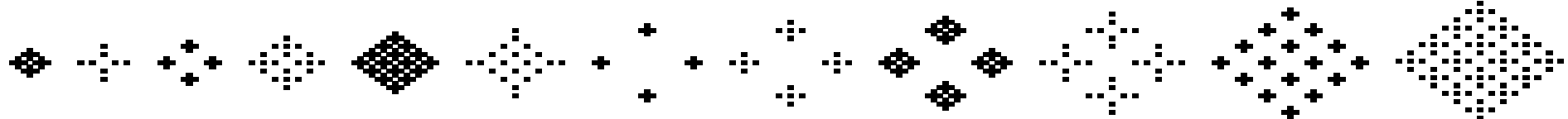
+ 50 (00110010)



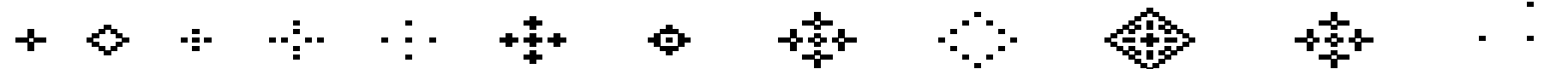
+ 54 (00110110)



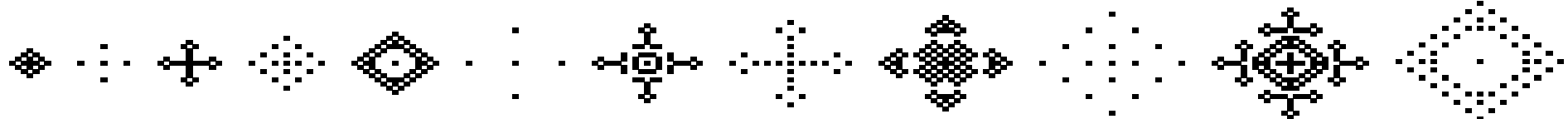
+ 76 (01001100)



+ 90 (01011010)



+150 (10010110) PARITY

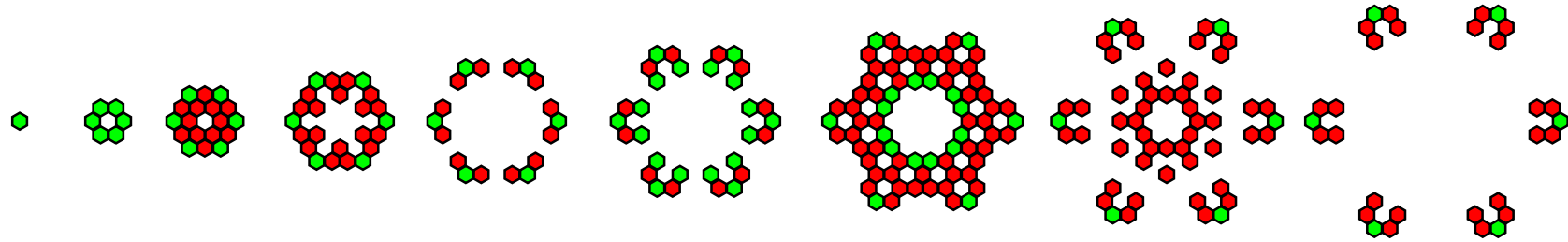


THREE STATES $\{0, 1, 2\}$: [10]

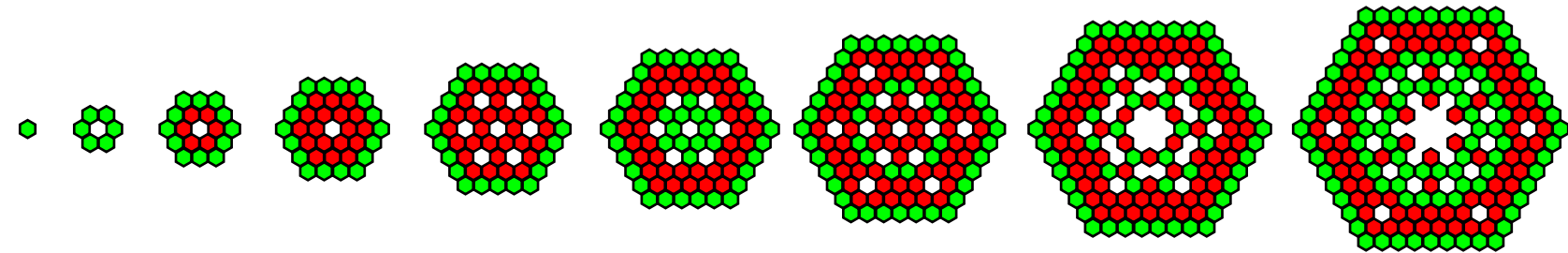
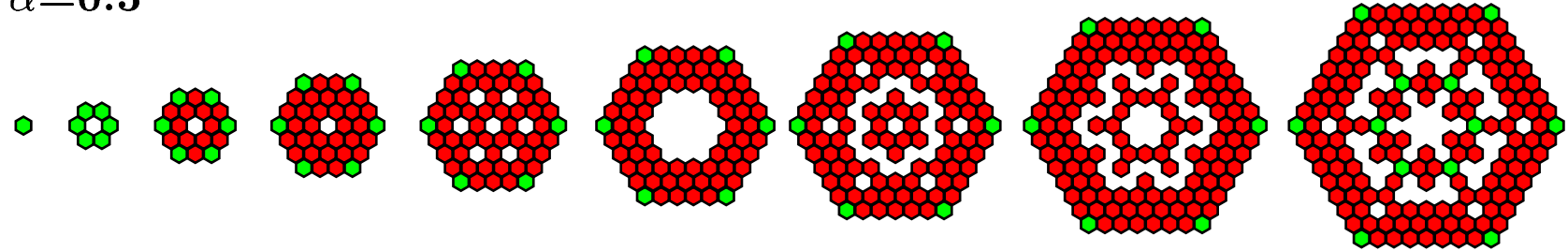
$$s_i^{(T)} = \begin{cases} 0 & \text{if } m_i^{(T)} < 0.5 \\ \sigma_i^{(T)} & \text{if } m_i^{(T)} = 0.5 \\ 1 & \text{if } 0.5 < m_i^{(T)} < 1.5 \\ \sigma_i^{(T)} & \text{if } m_i^{(T)} = 1.5 \\ 2 & \text{if } m_i^{(T)} > 1.5 \end{cases}$$

$k = 3$: **α -MEMORY EFFECTIVE** if $\alpha > 0.25 = \frac{1}{2(k-1)}$

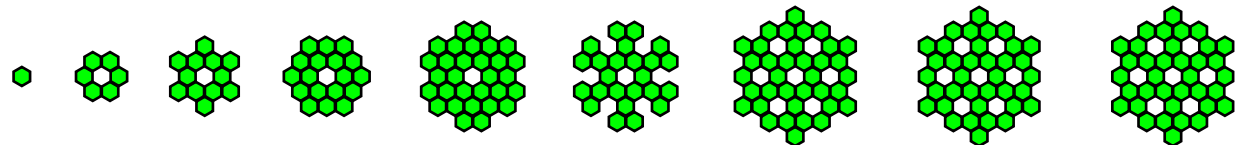
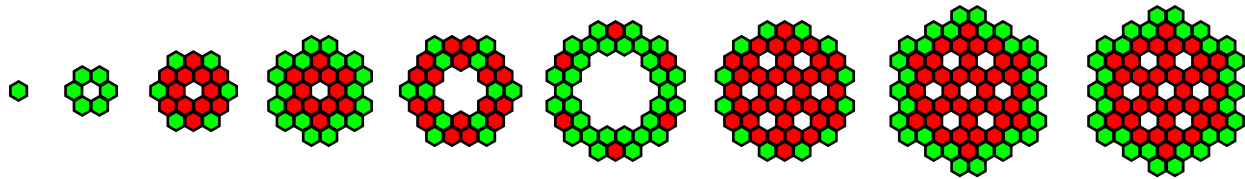
Ex.- The BEEHIVE Rule [4]



$\alpha=0.3$



$\alpha=1.0$



REVERSIBLE CA with MEMORY [12]:

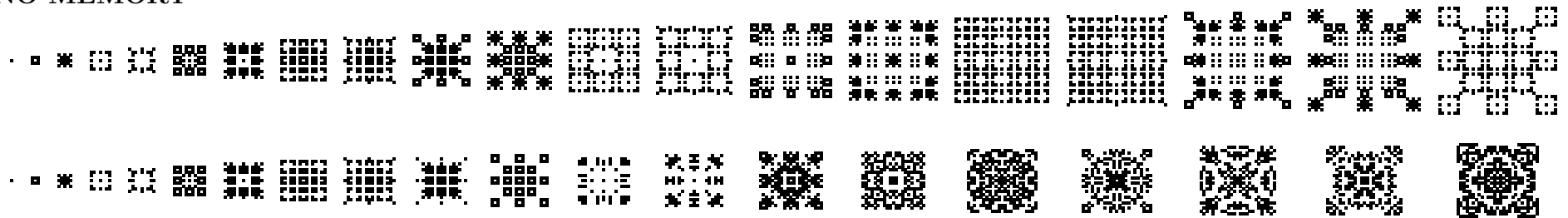
$$\sigma_i^{(T+1)} = \phi(\mathbf{s}_j^{(T)} \in \mathcal{N}_i) \ominus \sigma_i^{(T-1)}$$

$$\sigma_i^{(T-1)} = \phi(\mathbf{s}_j^{(T)} \in \mathcal{N}_i) \ominus \sigma_i^{(T+1)}$$

$$s_i^{(T-1)} = \text{round}\left(\frac{\omega_i^{(T-1)} = (\omega_i^{(T)} - \sigma_i^{(T)})/\alpha}{\Omega^{(T-1)}}\right)$$

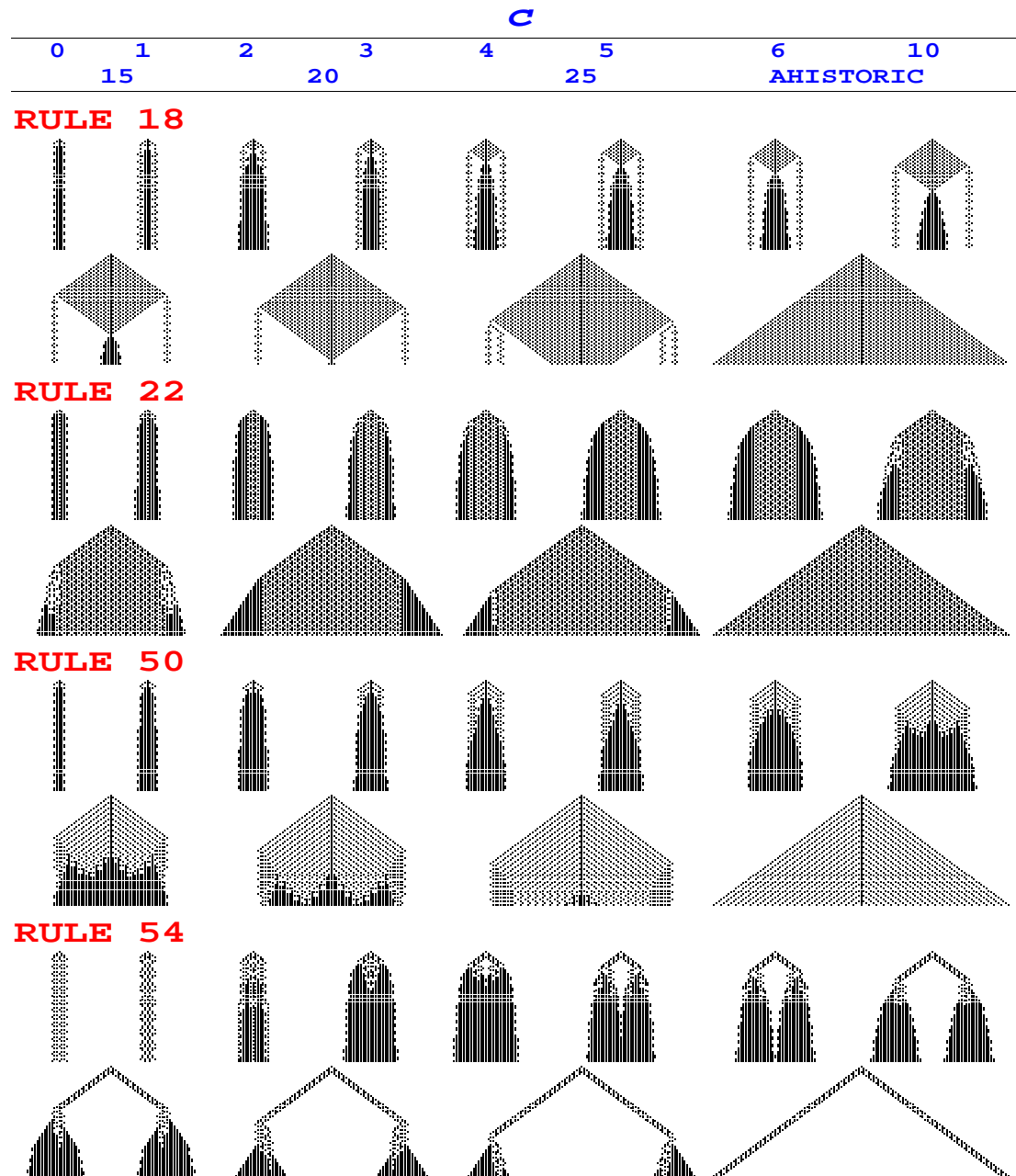
Reversible Parity Rule ($\{\sigma^{(0)}\} = \{\sigma^{(1)}\}$)

NO MEMORY



$\alpha=0.501$

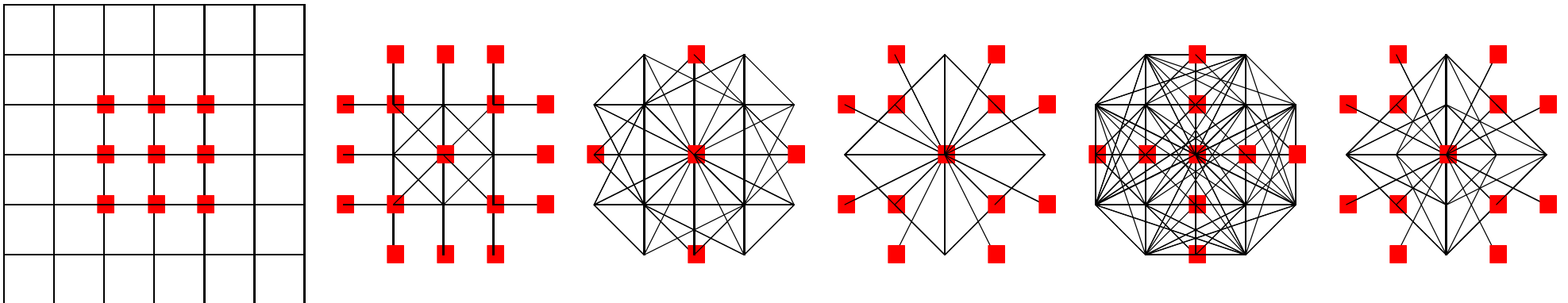
Reversible ER with $\delta = t^c$ memory [14]



STRUCTURALLY DYNAMIC CA (SDCA)

State and link config. are both dynamic, altering each other

Example



Mass Parity rule (*mod 2*)

Links

Coupling

Add links between next-NN sites in which both values are 1

Decoupling

Remove links connected to sites in which both values are 0

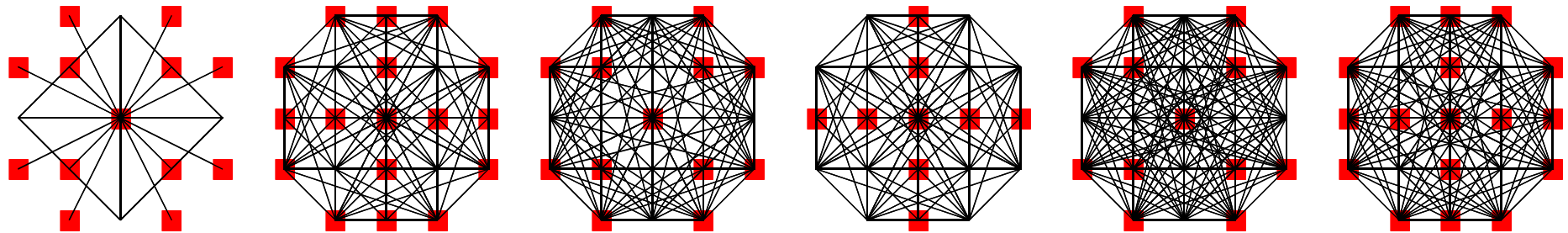
SDCA with MEMORY [3]

$$\sigma_i^{(T+1)} = \phi(s_j^{(T)} \in N_i^{(T)})$$

$$\lambda_{i,j}^{(T+1)} = \psi(s_i^{(T)}, s_j^{(T)}, \{l^{(T)}\})$$

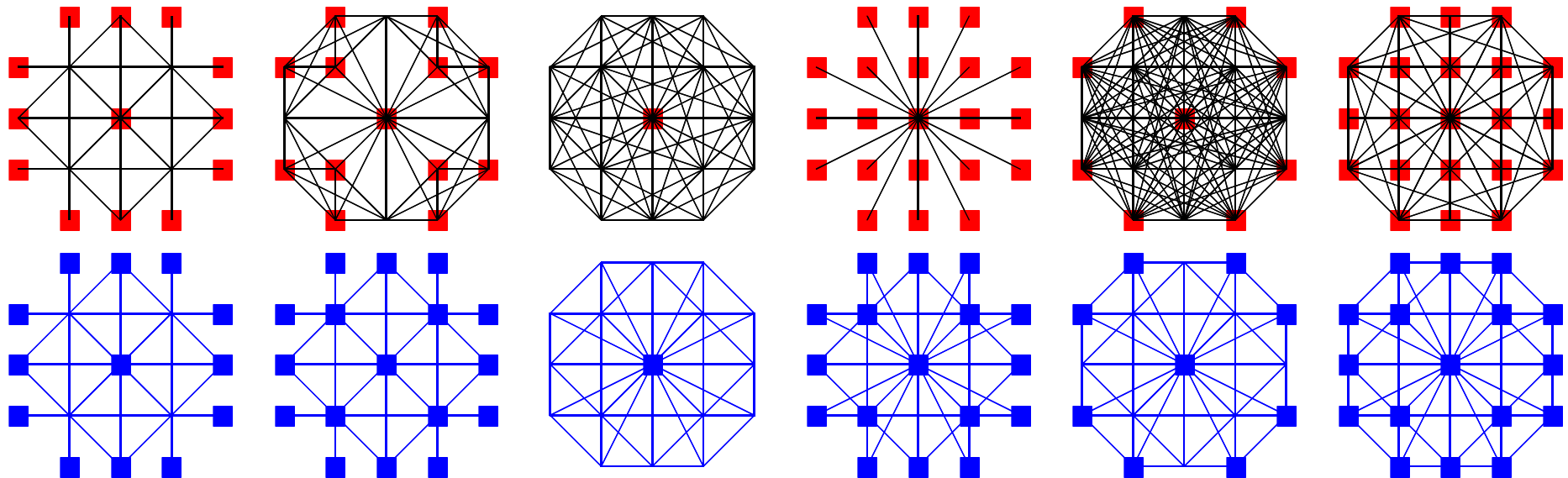
$\alpha = 0.6$

$T = 3 - 8$



$\alpha = 1.0$

$T = 3 - 8$



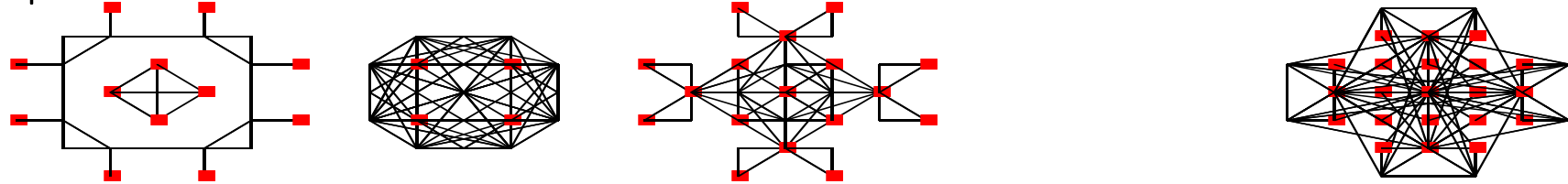
σ, λ

s, l

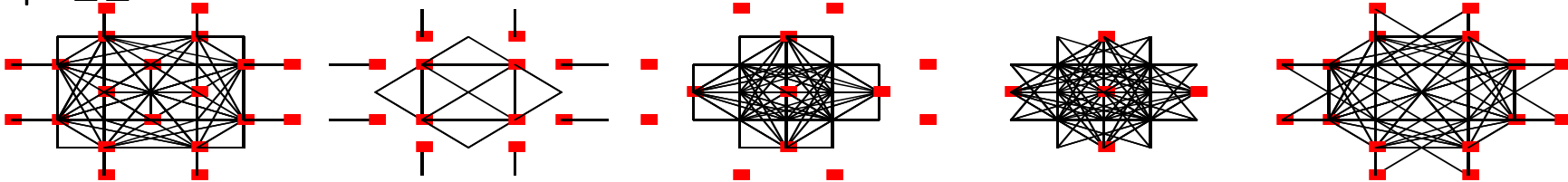
The SDCA Parity rule with Elementary Rules as Memory

[3]

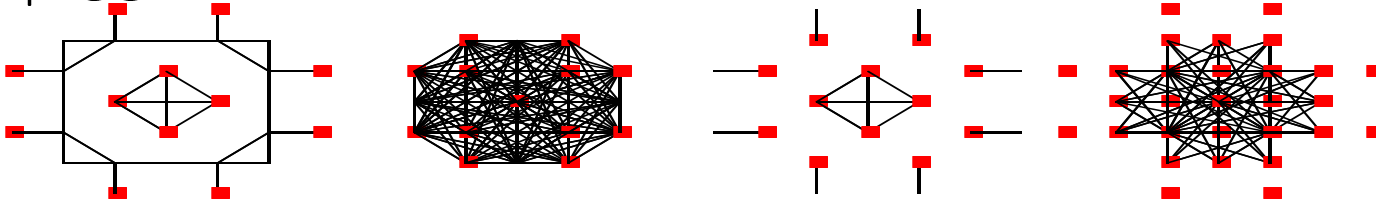
+ 18



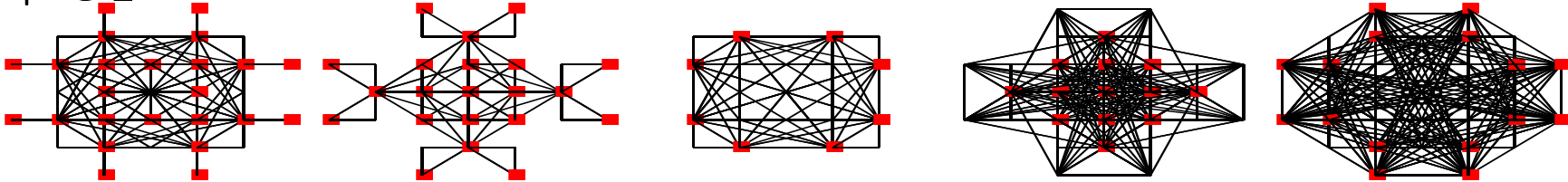
+ 22



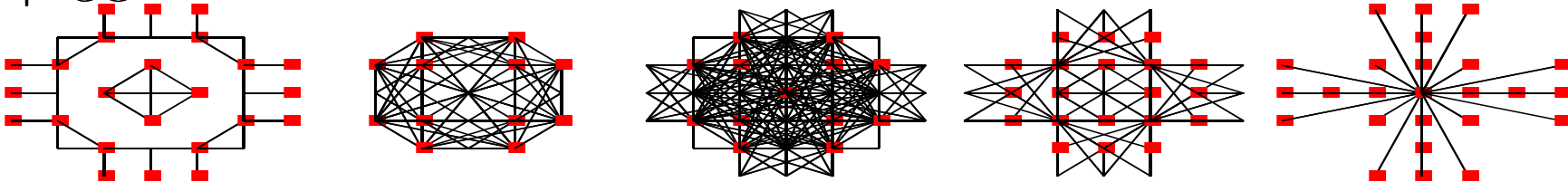
+ 50



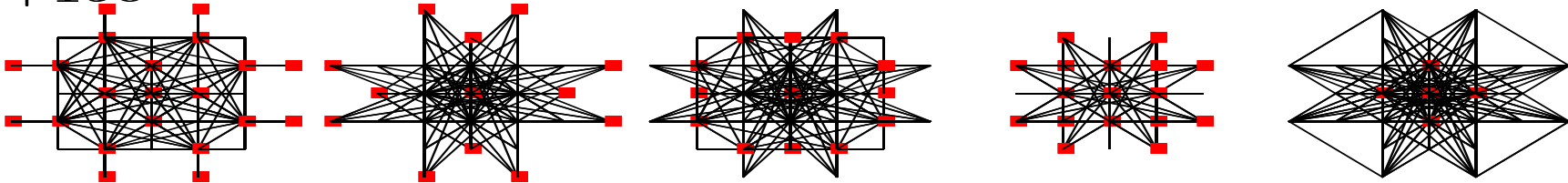
+ 54



+ 90



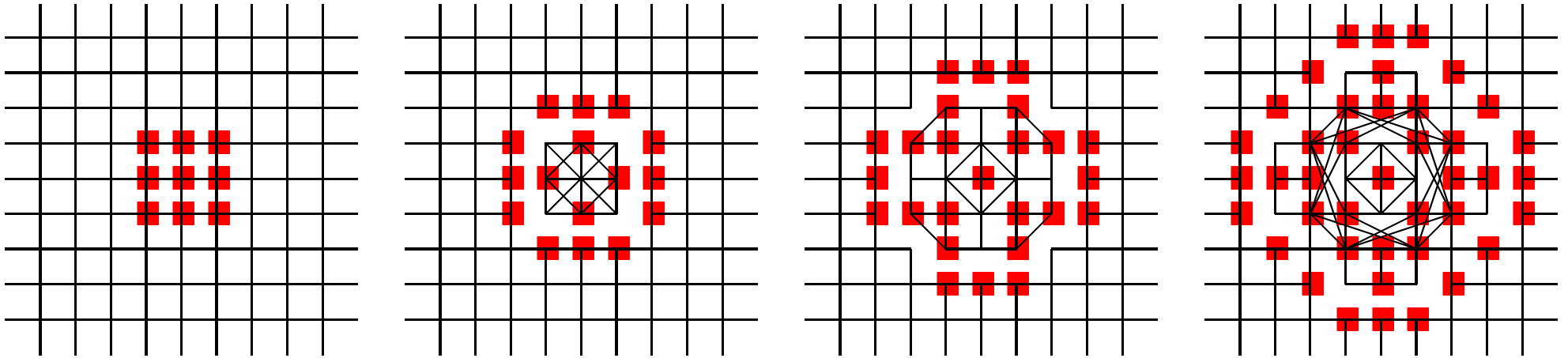
+ 150



REVERSIBLE SDCA [2]

$$\sigma_i^{(T+1)} = \phi(\sigma_j^{(T)} \in \mathcal{N}_i^{(T)}) \ominus \sigma_i^{(T-1)}$$

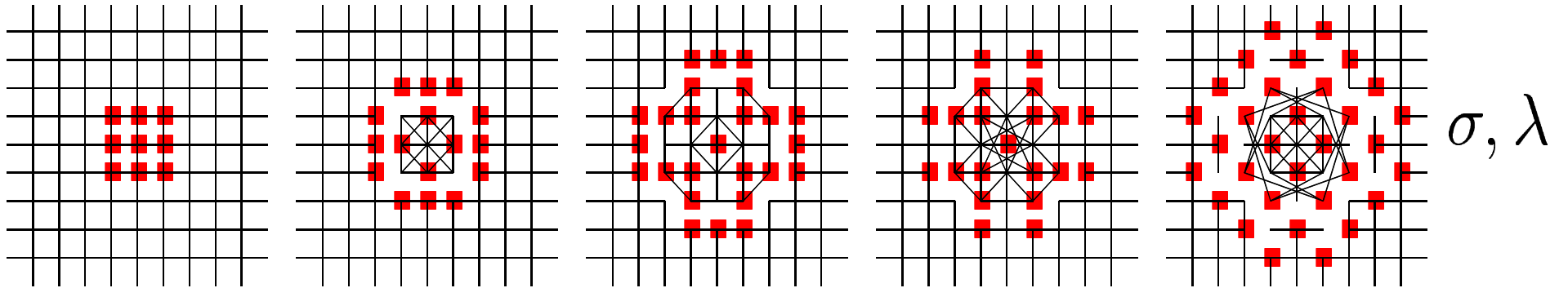
$$\lambda_{i,j}^{(T+1)} = \psi(\sigma_i^{(T)}, \sigma_j^{(T)}, \{\lambda^{(T)}\}) \ominus \lambda_{i,j}^{(T-1)}$$



REVERSIBLE SDCA with MEMORY

$$\sigma_i^{(T+1)} = \phi(s_j^{(T)} \in N_i^{(T)}) \ominus \sigma_i^{(T-1)}, \quad \lambda_{i,j}^{(T+1)} = \psi(s_i^{(T)}, s_j^{(T)}, \{l^{(T)}\}) \ominus \lambda_{i,j}^{(T-1)}$$

FULL MEMORY ($\alpha = 1.0$)



1 1 1
1 1 1
1 1 1

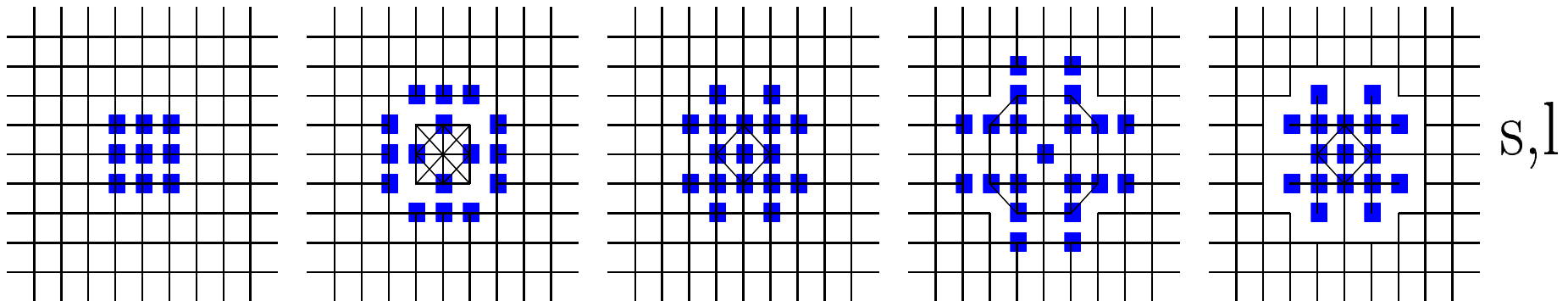
1 1 1
1 1 2 1 1
1 2 1 2 1
1 1 2 1 1
1 1 1

1 1 1
2 1 2
1 2 2 2 2 1
1 1 2 2 2 1 1
1 2 2 2 2 2 1
2 1 2
1 1 1

2 1 2
3 1 3
2 3 3 2 3 3 2
1 1 2 3 2 1 1
2 3 3 2 3 3 2
3 1 3
2 1 2

1 1
1 2 2 2 1
1 4 1 4 1
1 2 4 3 3 3 4 2 1
2 1 3 3 3 1 2
1 2 4 3 3 3 4 2 1
1 4 1 4 1
1 2 2 2 1
1 1

ω_i



There is plenty of room *with simple memory* :
Unaltered transition rule (function of previous states)

● Probabilistic CA [6]: $p = P(\sigma_i^{(T+1)} = 1 / s_{i-1}^{(T)}, s_i^{(T)}, s_{i+1}^{(T)})$

● Heterogeneous CA (BN) : $\sigma_i^{(T+1)} = \phi_i(s_j^{(T)} \in \mathcal{N}_i)$

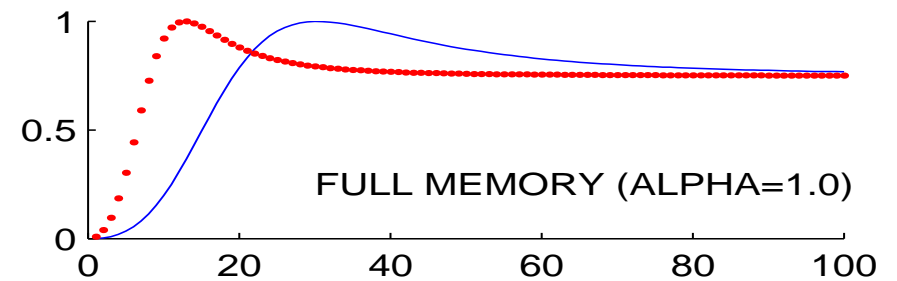
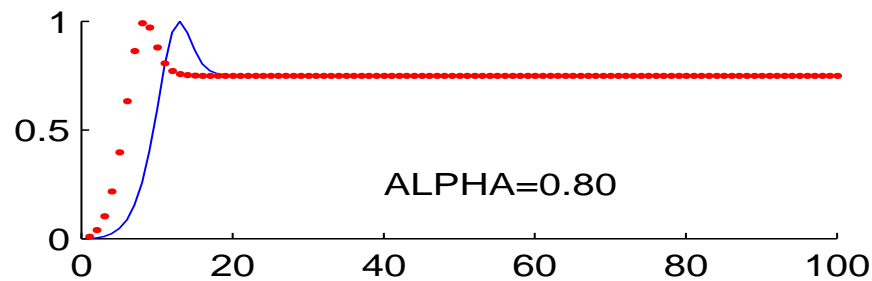
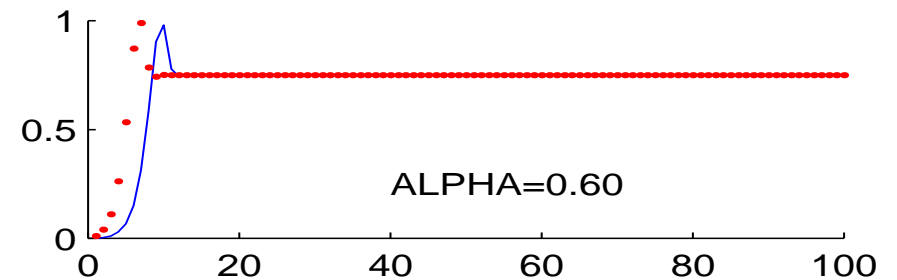
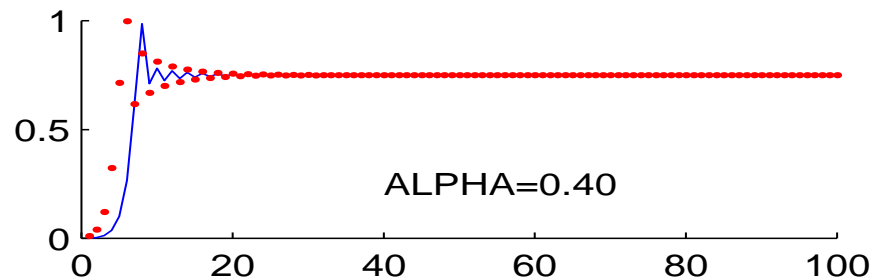
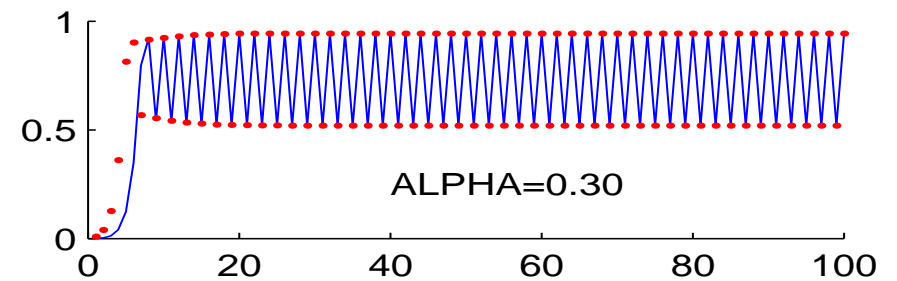
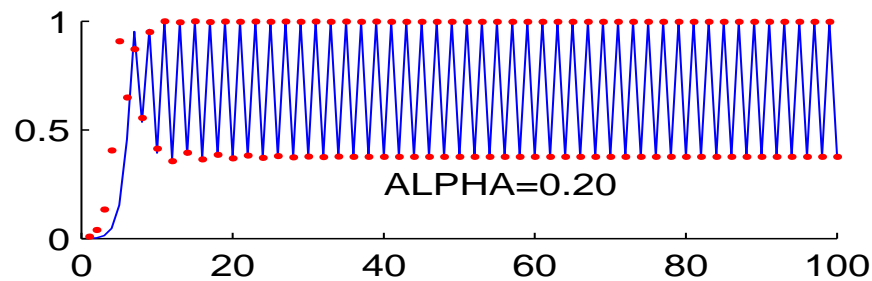
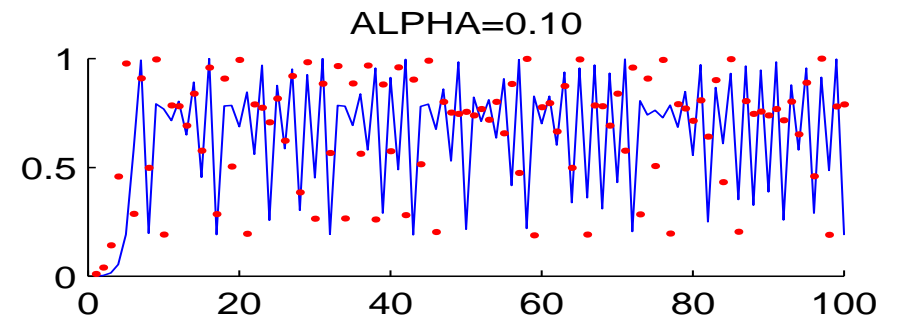
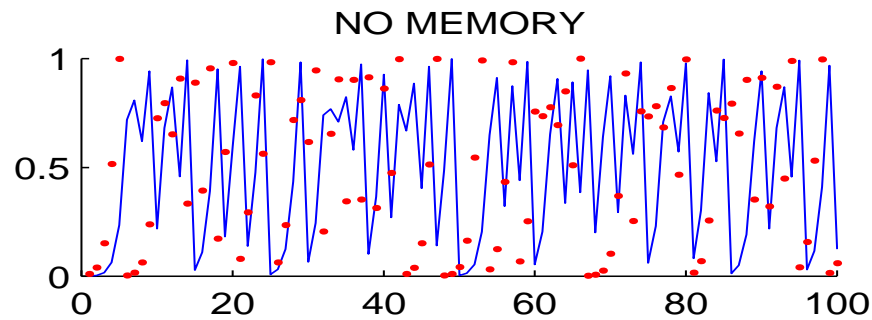
● Continuous CA (CML) : $\sigma_i^{(T+1)} = \varphi(m_j^{(T)} \in \mathcal{N}_i^{(T)})$

● Discrete Dynamical Systems : $x_{T+1} = f(m_T)$

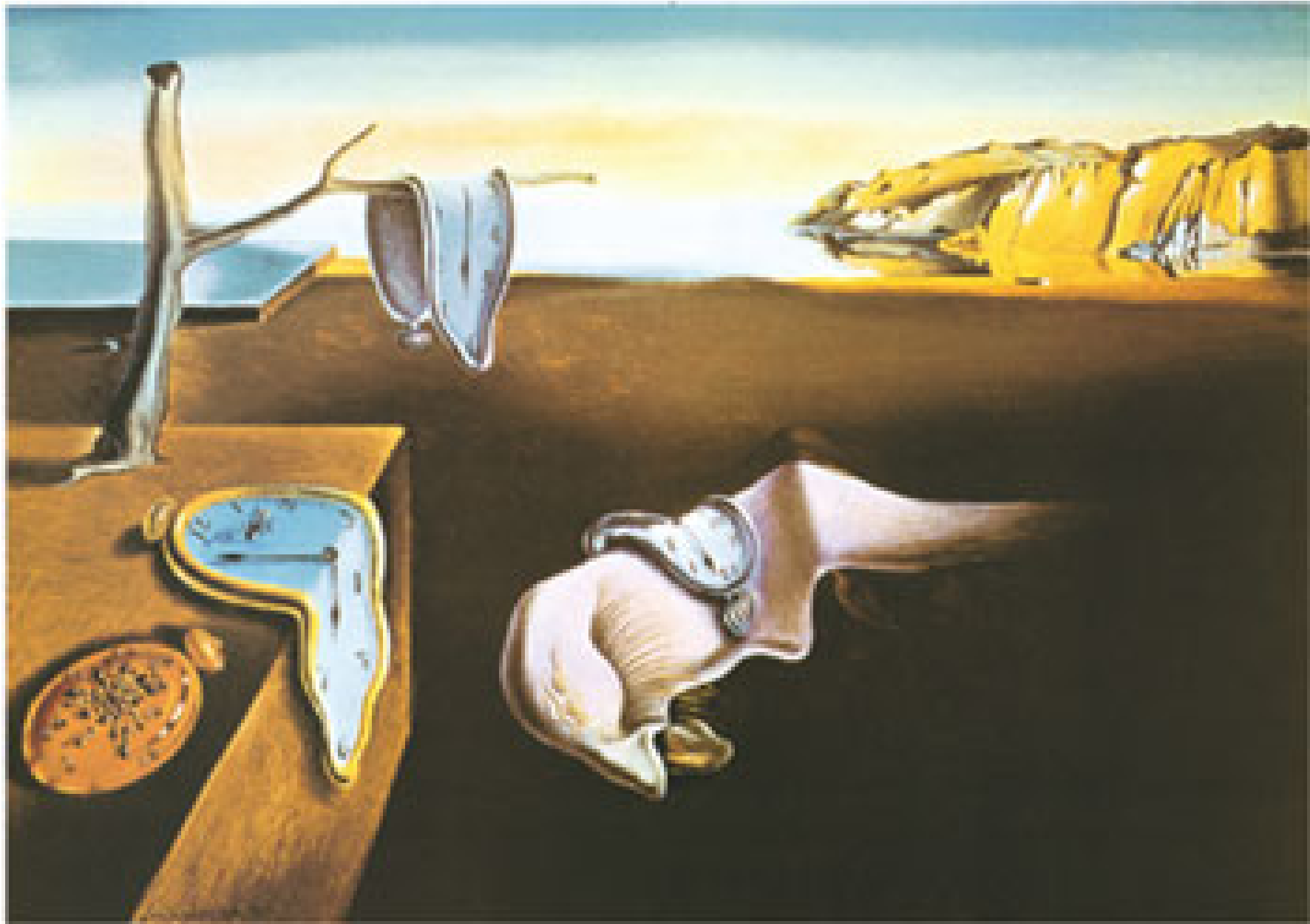
$$m_T = \frac{x_T + \sum_{t=1}^{T-1} \alpha^{T-t} x_t}{1 + \sum_{t=1}^{T-1} \alpha^{T-t}} \equiv \frac{\omega_T}{\Omega(T)}$$

The LOGISTIC map with memory [10]

$$x_{T+1} = 4m_T(1 - m_T) \quad \text{Fixed point : } x = 0.75$$



SALVADOR DALI



The Persistence of Memory



Disintegration of the Persistence of Memory

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